# Introduction to Drawing & Design Course No. 30006 Credit: 0.5

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| --- | --- | --- | --- |
| **Student name:**  |  | **Graduation Date:** |  |

Pathways and CIP Codes:Graphic Design (50.0499

Course Description: **Introductory Level**: Introduction to Drawing emphasizes the development of fundamental drawing skills. Focus will be on the application of art theory, processes and techniques that increase the power of observation. Instruction includes the elements and principles of design as applied in composition through hard copy and/or electronic software.

Directions:The following competencies are required for full approval of this course. Check the appropriate number to indicate the level of competency reached for learner evaluation.

**RATING SCALE:**

4. Exemplary Achievement: Student possesses outstanding knowledge, skills or professional attitude.

3. Proficient Achievement:Student demonstrates good knowledge, skills or professional attitude. Requires limited supervision.

2. Limited Achievement:Student demonstrates fragmented knowledge, skills or professional attitude. Requires close supervision.

1. Inadequate Achievement:Student lacks knowledge, skills or professional attitude.

0. No Instruction/Training:Student has not received instruction or training in this area.

## Benchmark 1: Analyze career paths in the visual arts and design fields.

### Competencies

| **#** | **DESCRIPTION** | **RATING** |
| --- | --- | --- |
| 1.1 | Investigate careers that incorporate drawing and design skills (e.g. graphic design, illustrator, art director, architecture, interior design, animation, apparel/textile design and fine art). |  |

## Benchmark 2: Demonstrate technical skills related to careers in the visual arts.

### Competencies

| **#** | **DESCRIPTION** | **RATING** |
| --- | --- | --- |
| 2.1 | Demonstrate knowledge and skill in use of tools, materials and drawing techniques. |  |
| 2.2 | Build images from basic shapes (i.e. rectangles, squares, circles, triangles and polygons. |  |
| 2.3 | Understand value scale gradations and tonal relationships. |  |
| 2.4 | Accurately draw 3-dimensional forms using the elements and principles of design. |  |
| 2.5 | Render surface textures and patterns. |  |
| 2.6 | Understand color theory basics. |  |
| 2.7 | Develop compositions that establish knowledge of space (i.e. isometric, atmospheric and/or linear perspective). |  |
| 2.8 | Understand the impact of drawing and design styles throughout art history. |  |
| 2.9 | Recognize and demonstrate productive attitudes and safe work habits in the studio. |  |
| 2.10 | Understand the aesthetic aspects of decision making and critical analysis in the art process |  |

I certify that the student has received training in the areas indicated.

Instructor Signature:

For more information, contact:

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